	1		
1ST SEMESTER	HRS	2ND SEMESTER	HRS
TROY 1101 OR TROY 1105	1	ENG 1102/04	3
ENG 1101/03	3	AREA III SCI/LAB COURSE	3/1
AREA III MTH COURSE	3	AREA II HUM/FA COURSE	3
IS 2241	3	AREA IV HIS COURSE	3
AREA II FINE ARTS COURSE	3	ECO 2252	3
ECO 2251	3		
BUS 1110	1		
	1		1
shirted supported and successful			
	2 .		
3RD SEMESTER	HRS	4TH SEMESTER	HRS
AREA II LIT COURSE	3 10	AREA II HUM/FA COURSE	3 1
LAW 2221	3	AREA IV SS COURSE	3
AREA III SCI/LAB COURSE	3/1	QM 2241	3
ACT 2291	3	RMI 2201	3
MGT 3300	3	MKT 3300	3
	1		1
property of the Constitution of the Constituti			
	,	n e	
5TH SEMESTER	HRS	6TH SEMESTER	HRS
FIN 3331	3	ECO 3351	3
BUS 2215	3	FIN 4431	3
QM 3345	3	REQ CONCENTRATION ELEC	3
BUS 3382	3	REQ CONCENTRATION ELEC	3
IS 3310	3		
ECO 4451	3		
	1		12

7TH SEMESTER	HRS	8TH SEMESTER	HRS
ECO 3352	3	BUS 4476	3
FIN 4432	3	FIN 4437	3
REQ CONCENTRATION ELEC	3	REQ CONCENTRATION ELEC	3
REQ CONCENTRATION ELEC	3	REQ CONCENTRATION ELEC	3
CONTRACTOR OF THE PARTY OF THE		FREE ELEC	2
State of the state	HIM		
	12	×	1
			120

UNIVE

11 11

TAKE THE FOLLOWING COURSES:
ENG 1101 COMP AND MODERN ENGLISH I
ENG 1102 COMP AND MODERN ENGLISH II
MINIMUM GRADE OF "C" REQ

3 HOURS

EVERY REASONABLE ATTEMPT TO ENSURE ACCURACY HAS BEEN MADE. SOME COURSES (SUCH AS DEVELOPMENTAL OR PRE-REQUISITE COURSES) ARE NOT REFLECTED IN THIS DEGREE MAP.

COMPLETION OF DEGREE REQUIREMENTS IS BASED ON THE SPECIFIC CATALOG YEAR FOR EACH STUDENT.A MINIMUM OF 120 HOURS IS REQUIRED FOR ALL BACCALAUREATE DEGREE PROGRAMS.

AT LEAST 25% OF THE CREDIT HOURS REQUIRED FOR THE DEGREE MUST BE COMPLETED IN RESIDENCY WITH TROY UNIVERSITY.AT LEAST 12 SEMESTER HOURS OF RESIDENCY MUST BE COMPLETED
IN EACH MAJOR FIELD(S) OF STUDYA MINIMUM GPA OF 2.0 OVERALL AND IN THE MAJOR IS REQUIRED TO GRADUATE.NOTE: PLEASE CONSULT THE COLLEGE OF BUSINESS OR CURRENT CATALOG
FOR OTHER REQUIREMENTS NOT COVERED IN THIS DOCUMENT.NOTES: A SEQUENCE IN LITERATURE OR HISTORY IS REQUIRED. PLEASE CONSIDER THIS REQUIREMENT. WHEN SELECTING
COURSEWORK IN AREAS II OR IV.

The second of the second secon

