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**<<dti>> DESIGN, TECHNOLOGY AND  
INNOVATION PROGRAM (36 HOURS)**

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ART 1145	(3)	Foundations of Form and Space
ART 1150	(3)	Foundations of Time and Space
ART 2210	(3)	e-Drawing
or		
ART 2201	(3)	Introductory Drawing
ART 2230	(3)	Color and Technology
ART 3308	(3)	<<dti>> Principles of Digital Design
ART 3310	(3)	<<dti>> Time/Sound
ART 3315	(3)	<<dti>> Design for the Internet
ART 3324	(3)	<<dti>> Paper/Screen
ART 4424	(3)	<<dti>> Design Studio*
ART 4499	(3)	Senior Thesis

*Select six hours from the following history courses:*

ART 2250	(3)	Survey of Art History I
ART 2251	(3)	Survey of Art History II
ART 3355	(3)	Graphic Design History

**Interdisciplinary contract offerings for <<dti>> program (24 hours)**

*Select a Contractual Plan of Study from one of the following areas:*

- Advertising/Writing
- Business Administration
- Multi-media Design\*\*
- Information Systems
- Journalism
- Literature/Writing
- Marketing
- Mass Communications
- Music Industry
- Photography

**Core Courses**

ART	2202	(3)	2D Studio I
ART	2204	(3)	3D Studio I
ART	2205	(3)	3D Studio II
ART	2206	(3)	3D Studio II
ART	2228	(3)	Photo Studio I
ART	3308	(3)	<<dti.troy>> Principles of Digital Design
ART	3301	(3)	Life Drawing
ART	3318	(3)	Conceptual Drawing
ART	3350	(3)	Research and Criticism
ART	3375	(3)	Special Topics
ART	4435	(3)	Collaborative Studio
ART	4496	(3)	Internship
ART	4499	(3)	Senior Thesis

Select an additional three hours in an upper level art history.

Select one of the following four concentration options:

**2D Studio Concentration (6 hours)**

ART	3330	(3)	2D Studio III
ART	4430	(3)	2D Studio IV

Select an additional six hours of art electives.

**3D Studio Concentration (6 hours)**

ART	3331	(3)	3D Studio III
ART	4431	(3)	3D Studio IV

Select an additional six hours of art electives.

**Photo Studio Concentration (9 hours)**

ART	3328	(3)	Photo Studio II
ART	4428	(3)	Photo Studio III
ART	4431	(3)	Photo Studio IV

Select an additional three hours of art electives.

**Digital Studio concentration (9 hours)**

ART	3310	(3)	<<dti.troy>> Time/Sound
ART	3324	(3)	<<dti.troy>> Paper/Screen
ART	3315	(3)	<<dti.troy>> Design forTc9(atiie I.5((nsh6(y)-n)0e o)tTJ/TT6 1 Tf0 -1.48 TD0.0008 Tc0.0025 Tw{Select an}7.5( additio)7.

DRA 2251	(3)	Voice and Diction
JRN 1100	(3)	Technology in Journalism
JRN 2230	(3)	Introduction to Public Relations
TROY 1101	(1)	University Orientation

**Required Courses:**



**JOURNALISM, PRINT MAJOR (36 HOURS)**

Contact the Hall School of Journalism and Communication for information regarding contract programs in public relations, sports information and advertising.

**Area V Requirements**

JRN 1100	(3)	Technology in Journalism
JRN 1101	(3)	Introduction to Mass Comm.
JRN 1102	(3)	Writing for the Mass Media
TROY 1101	(1)	University Orientation

**Requirements for the major**

JRN 2201	(3)	Reporting
JRN 2211	(3)	Editing
JRN 3312	(3)	Advanced Editing
JRN 3315	(3)	Advanced Reporting
JRN 3320	(3)	Information Gathering
JRN 4425	(3)	Media Law
JRN 4440	(3)	Advanced Technologies in Journalism

in addition to selecting education as a second major. Students should consult with their advisers concerning all certification requirements.

MUS 1181	(1)	Band <i>Repeat twice for three credits</i>
MUS 3351	(1)	Class Brass